EXPO
17 American Youth Soccer Organization

## AYSO National Programs

## US Soccer |AYSO PLAYER DEVELOPMENT INITIATIVE (PDI)

## Purpose

- Provide brief explanation of PDI
- General understanding of the directives received by the referees


## PDI: Focus On Player Development

- Development over winning
- Create environment for player success
- Program uniform across US
- Reduce advantage of strongest/fastest
- Increase technical skills
- Keep ball on ground...


# PDI Impact on Game 

- Use small-sided games in 6U through I2U (AYSO has done this for several years)
- Move to birth year registration
- Modify 9U- I2U to promote build up of play and enhance technical skills...


## PDIs Captured In <br> AYSO National Rules \& Regulations* <br> Section I

- Part H. Small-sided matches
- Part I. Heading the ball
- Part J. Throw-ins (6U-7U)
- Part K. Goalkeeper punts (9U-I2U)
- Part L. Build-out line $(9 \mathrm{U}-\mathrm{IOU})$...


## PDIs: 6U through 7U

## PDIs: 6U through 7U

- No Goalkeepers
- No throw-ins .... Use Kick-Ins...


## PDIs: 8 U тнrough I 2 U

## PDIs: 8U through I2U

- Goalkeeper punts are now NOT allowed in 8U-I2U
- In addition 9U - IOU has a Build-out Line (BOL) to promote development of technical skills...


# PDIs: 8 U through I 2 U 

## PUNTING

## GK Punts Are Prohibited in $\mathbf{8 U}$-I2U Punts, Drop Kicks and Half-Volleys are not permitted



## How Does The GK Put The Ball Into Play? (8U-12U)

With ball in possession (in hands), the GK must put ball into play by a throw, roll, or pass

- Punts (drop kicks, etc.) are not permitted
- Per LOTG the GK may not be challenged when ball in his/her hands
- Ball is "in play" when released from GK hands...

WHAT IF:

## Goalkeeper Punts (9U-12U)

- Referee stops play and awards IFK to opponents at location where GK punted ball
- If GK was inside Goal Area, the ball is placed on the Goal Area Line (6yd.), parallel to the Goal Line, closest to the punt location
- Repeated Infractions should not be considered as part of Persistent Infringement misconduct...


## WHAT ABOUT:

# Other saves by GK? (8U-12U) 

GK may:

- Collect the ball with their hands
- Kick the ball, or
- Punch the ball...


# PDIs: 9 U through IOU 

## BUILD-OUT LINE

# Build-Out Line (BOL) 9U-IOU 

9 U -IOU matches now include BOL to help promote development of player skills

BOL only impacts three situations:

1. Goalkeeper putting ball into play after possessing in hands
2. Offside
3. Goal Kicks

## Build-Out Line 9u-10u



## Build-Out Line gu - 100

- Located halfway between the halfway line and penalty area line parallel to the goal line
- Line may be solid, dashed, or simply marked by cones (or flags) off the field

COACHES: Good practice to remind players prior to the match REFEREES: Good practice to remind coaches prior to the match

## BASIC CONCEPT

## Build-Out Line

- Putting the ball into play from a Goal Kick or from the Goalkeeper's hands requires that the player putting the ball into play attempt to pass the ball to a teammate on the same side (goal-side) of the BOL PROMOTES DEVELOPMENT OF SKILLS
- In the same vein the BOL replaces the halfway line in the judgement of offside infractions
ALLOWS ATTACKING TEAM MORE ROOM TO DEVELOP ATTACK


## BOL

## Does Not Restrict Player Location During Normal Play



## GK POSSESSION Opponents MUST Move Behind BOL When GK Gets Possession



## BOL and Goalkeeper Possession

During normal play there is no restriction on player location

When GK gains possession of ball with hands:

- Opponents must retreat behind BOL
- GK has option to put ball into play without waiting for opponents to retreat


## PDIs: 9 U through IOU

## GK PUTTING THE BALL INTO PLAY and the BOL

## Goalkeeper Putting Ball into Play

GK must throw, roll, or pass ball to teammate standing on goalside of BOL

- GK may not punt the ball
- GK is allowed to dribble the ball before passing it to teammate
- Infraction: Ball deliberately thrown, rolled, or passed beyond BOL

Play should be stopped.
The restart: IFK for opponents at the location where the Goalkeeper released the ball

- If, in the opinion of the Referee, the infraction was not deliberate then play continues
- Repeated infractions should not be considered as part of Persistent Infringement misconduct


## PUTTING BALL INTO PLAY:

Other Considerations

- GK does not need to wait for opponents to retreat; TAKES RISK OF INTERCEPTION
- Referee should encourage opponents to retreat GK has " 6 -seconds" to put ball into play after opponents have retreated across BOL (Not commonly enforced in 9U/IOU)
- If ball goes directly out of play without crossing BOL, then restart with TI or CK as appropriate
- If GK dribbles ball beyond BOL let play continue


## PUTTING BALL INTO PLAY: <br> Opponent Considerations

- Opponents may cross the BOL as soon as the ball is released from the GK's hands

DO NOT HAVETO WAIT FOR ITTO REACH INTENDED TARGET PLAYER
Infraction: Opponents cross BOL before GK releases ball
Hold up play, ask opponent to retreat, and then continue play (REFEREE:

- If necessary to stop play, then restart with Dropped ball to Goalkeeper - Use judgement and don't interfere for trifling infraction)

Repeated infractions should not be considered as part of Persistent Infringement misconduct

# PDIs: 9 U through 10 U 

## GOAL KICKS

## GOAL KICK Opponents MUST Move Behind BOL



Red team "Detensive Thiro"

## GOAL KICK

## Putting Ball Into Play Kick

- Player taking Goal Kick must attempt to pass ball to teammate standing on goal side of BOL


## Infraction: Ball deliberately kicked beyond BOL

- Referee stops play and awards IFK to opponents on Goal Area Line, parallel to Goal Line, closest to where the Goal Kick was initially taken
- If, in Referee's opinion, the infraction was not deliberate then play continues
- Repeated infractions should not be considered as part of Persistent Infringement misconduct


## GOAL KICK

## Putting Ball into Play: Other Considerations

- Referee should encourage opponents to retreat
- Player taking Goal Kick does not need to wait for opponents to retreat; takes risk of interception
- If ball kicked directly out of play without crossing BOL then restart with Tl or CK as appropriate


## GOAL KICK

## Putting Ball into Play: Opponent Considerations

- Opponents may cross BOL as soon as ball is kicked Per LOTG ball is not in play until it exits penalty area Infraction: Opponents cross BOL before kick is taken


## REFEREE

- Stops play; asks opponents to retreat, then Goal Kick is retaken
- Repeated infractions should not be considered as part of Persistent Infringement misconduct


# PDIs: 9U through IOU OFFSIDE and the BOL 

## OFFSIDE POSITION (OFFTEAM) BOL Limits Location of Offside Position



## BOLAND OFFSIDE <br> Redefines Offside

- The area of potential offside infractions is defined by the BOL and the closest goal line.
- The BOL replaces the Halfway Line as the boundary where offside infractions are considered


## BOL

## Defines Potential Offside Infractions



## BOL

## Defines Potential Offside Infractions



## SUMMARY

- Goalkeeper punts NOT allowed in 8 U through I2U
- Build-Out Line used in 9U and IOU to help reduce pressure and promote development of attacking skills
- IMPACTS:

OFFSIDE
GOAL KICKS
GOALKEEPER POSSESSION

